

Jessica Andzouana

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Objective

An enthusiastic, dedicated, self-motivated individual seeking a job related to Virtual Reality

Education

SANTA CLARA UNIVERSITY

- B.S in Computer Science, B.A in Studio Art, expected 2017; GPA 3.4
- Relevant coursework: Object-oriented Programming, Theory of Algorithms, Cryptography, Operating Systems, Abstract & Linear Algebra, Computer Imaging, Intro to 3D Animation

Skills

- Programming/Languages: C, C++, Python, HTML, CSS, JavaScript, JQUERY
- Programs: Photoshop, Illustrator, Maya, Unity
- Art: 2D Animation, 3D Modelling & Animation, Character Design, Digital Illustration, Graphic Design, Basic Digital Sculpting
- Languages: English, Russian, French

Projects

- **Animation:** Planned and created several short animations from the initial storyboard to the final video and audio edits.
- **Unity:** Currently working on an interactive virtual reality project for mobile VR.
- **Portfolio:** Currently using HTML, CSS and JQUERY to create my personal artistic portfolio.

Work Experience

INSTRUCTOR | iDTech

Berkeley, CA; June 2014 – August 2014

- Prepared lesson plans and taught various programming classes to students of various ages
- Planned and facilitated various indoor and outdoor activities

AVID TUTOR | BUCHSER MIDDLE SCHOOL

Santa Clara, CA; March 2014 – June 2014

- Helped students develop necessary study skills to attain educational success

TEACHING INTERN | EBAYC MANZANITA COMMUNITY ELEMENTARY

Oakland, CA; August 2012 – June 2013

- Worked closely with students during homework time to improve their academic performance
- Identified student needs to create an effective study environment and to promote active engagement in classrooms

Extracurricular Activities

MATH/COMPUTER SCIENCE SOCIETY | PRESIDENT June 2016 - Present

- Plan various activities and events to foster a sense of community among the Math and Computer Science students

UNICEF | PARTICIPANT September 2015 – December 2015

- Created traditional dolls to raise money to distribute lifesaving kits that reduce child mortality